



MIX 2025 Sports tournament format and rules

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TOURNAMENT FORMAT

- We will be using a “3 game guarantee” tournament for all sports tournament at Mix 2025.
- Every team is guaranteed to play at least 3 games regardless of wins/losses. Teams would be eliminated once they lose two games.
- Teams who lose their first two games will play a 3rd game in the loser’s bracket. They still have a chance to reach all the way to the final provided that they do not lose any single game after their first two games.

GENERAL RULES

- ❖ If two teams are less than 6 members per team, Mix reserves the right to combine these two teams into one team in any sport if both teams agree. Mix gets to choose whether combining the team is an option or not.
- ❖ **YOU HAVE TO HAVE YOUR MIX T-SHIRT ON YOU AT ALL TIMES. FAILURE TO HAVE THE MIX T-SHIRT ON MIGHT LEAD TO DISQUALIFICATION FROM THE GAME/TOURNAMENT.**



SOCCER RULES

- ❖ All soccer games are 10 minutes long (Two halves of 5 minutes each).
- ❖ Five minutes are allowed as a buffer time between games.
- ❖ All regular soccer rules are followed, except for the offside rule.
- ❖ **No slide tackles allowed.**
- ❖ If a player receives a yellow card, they will sit out for 2 minutes, and the team will play short 1 player for those 2 minutes.
- ❖ If a player receives a red card, they will be sent off for the remainder of the game, and the team will play short one player for the rest of the game. Depending on the reason for the red card, a longer suspension may be imposed.
- ❖ Upon a draw, penalty shootouts are to be played (3 shots then 1 and 1). Only players on the field at the end of the game are allowed to take the penalties. Bench players are not allowed to shoot penalties even if all players on the field have already taken the penalties. The goalkeeper who ends the game in the net is the one who will be the goalkeeper during the penalties. **Goalkeepers cannot be changed during the penalties.** Only one goalkeeper throughout the penalty shootouts.
- ❖ Substitutions can only be made when the ball is out of bounds. **The referee must be informed of the substitutions.**
- ❖ Substitutions must happen between a player on the field and a bench player.
- ❖ An outfield player cannot sub in and out in the same dead ball.
- ❖ Teams should consist of 6 players (5 players and 1 goalkeeper).
- ❖ All free kicks are indirect (meaning you can't score right away, the ball has to touch someone else first).
- ❖ A goal/corner kick is awarded if the ball crosses the goal line on both sides of the court.
- ❖ All goal kicks, corner kicks, and throw-ins are to be taken by feet with the ball set in place (not moving or rolling).



- ❖ The goalkeeper is not allowed to pick up the ball by hand if intentionally returned by teammates.
- ❖ **The referee is not to be distracted throughout the duration of the game by other team members or any outsider.**
- ❖ The day leaders and/or the referees and/or scorekeepers are entitled to temporarily/permanently suspend one or more players from a game/tournament due to non-Christian behavior and/or verbal/physical harassment, including but not limited to swearing, fighting, mocking, etc.
- ❖ A team is considered to have lost the game by forfeit if they are more than 2 minutes late than the scheduled start time of any game. (Score is 3-0)
- ❖ If a team shows up with an insufficient number of players to a sport (less than the specified number), they will play with less players with the opponent team having the right to play with a full team (6 players) if present.
- ❖ The boundaries of the field are to be determined by the referee before the start of each game.
- ❖ A player/servant shall not discuss with a referee regarding any of his/her decisions.



BASKETBALL RULES

- ❖ All basketball games are 10 minutes long (Two halves of five minutes each).
- ❖ Five minutes are allowed as a buffer time between games.
- ❖ All regular basketball rules are followed including double dribbling and travel.
- ❖ Teams should consist of 5 players.
- ❖ **The referee is not to be distracted throughout the duration of the game by other team members or any outsider.**
- ❖ At the start of the game, a jump ball will determine initial possession.
- ❖ The offensive team must advance the ball past half-court within 8 seconds or possession will be turned over to the other team. Once across, returning the ball to the backcourt without defensive pressure results in a backcourt violation.
- ❖ The day leaders and/or the referees and/or scorekeepers are entitled to temporarily/permanently suspend one or more players from a game/tournament due to non-Christian behavior and/or verbal/physical harassment including but not limited to swearing, fighting, mocking, etc.
- ❖ All buckets are counted as 2 points. Free throws also count as 1 point. If the gym layout includes a 3-point line, then a shot made from behind the 3-point line will count as 3 points. If the gym does not have a 3-point line, then all buckets are counted as 2 points.
- ❖ Once the ball is inbounded, the player must initiate active play within 5 seconds. Holding the ball without making an attempt to pass, dribble, or shoot will result in an inbound pass to the other team.
- ❖ If a team player receives a foul in the act of shooting, they will get the chance to inbound the ball. If he/she scores while being fouled, they are awarded with one free throw.
- ❖ The player's hand must be on top of the ball while dribbling. If they touch the bottom of the basketball while dribbling and continue to dribble this is called carrying the ball and the player will lose the ball to the other team.



❖ The basketball player can only take one turn at dribbling. In other words, once a player has stopped dribbling, they cannot start another dribble. A player who starts dribbling again is called for a double-dribbling violation and loses the basketball to the other team. A player can only start another dribble after another player from either team touches or gains control of the basketball. This is usually after a shot or pass.

❖ Defenders can't interfere with a shot on a downward trajectory or else it would be called Goaltending by the referee and the offensive team will be awarded with 2 points, or 3 points if the shot was taken beyond the three-point line (if the gym permits).

❖ Substitutions are to happen during dead balls including free throws. The player who is fouled and is shooting free throws cannot be subbed out and must play the free throws.

❖ In case of a draw by the end of the regulation time, each team will be required to shoot 3 free throws to determine a winner. If there is a tie after 3 free throws, the teams will keep shooting free throws interchangeably like penalties in soccer. Only players on the field at the end of the game are allowed to take the free throws. Bench players are not allowed to shoot free throws even if all players on the field have already taken the free throws.

❖ A team is considered to have lost the game by forfeit if they are more than 2 minutes late than the scheduled start time of any game. (Score is 15-0)

❖ If a team shows up with insufficient number of players to a sport (less than the specified number), they will play with less players with the opponent team having the right to play with a full team (5 players) if present.

❖ The bounds of the court are to be determined by the referee prior to the start of the game.

❖ If a player had full possession of the ball and stepped out of bounds or on the boundary line, then the ball would be turned over. And the other team would now have possession of the ball.

❖ A player/servant shall not discuss with a referee regarding any of his/her decisions.

❖ There will be basketball games in an indoor court and an outdoor court so prepare to be playing in either court conditions.

❖ **For Indoor Court:**



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- If the ball touches the ceiling/sidewall on a shot or a pass or deflection, then it will be counted as out of bounds and the opposing team will inbound the ball from the closest sidewall.
- Keep the court clean and ready for the next match.



VOLLEYBALL RULES

❖ All games in the bracket will be first up to 15 points (point cap at 18) or up to 15 minutes playing time (**whichever comes first**). The winning team must win by a margin of at least two points.

❖ During the games in the bracket, teams will change sides at the 8 point mark (whichever team reaches it first)

❖ Semi-finals round volleyball games are up to 20 points (point cap of 25) or 15 minutes. The winning team must win by a margin of at least two points.

❖ During SF games, teams will change sides at the 10 point mark (whichever team reaches it first)

❖ The Finals match and 3rd place match is up to 25 points with a point cap of 32.

❖ During Finals and 3rd place games, teams will change sides at the 12 point mark (whichever team reaches it first)

❖ Five minutes are allowed as a buffer time between games.

❖ Teams should consist of 6 players.

❖ **The referee is not to be distracted throughout the duration of the game by other team members or any outsider.**

❖ The day leaders and/or the referees and/or the scorekeepers are entitled to suspend one or more players temporarily/permanently from a game/tournament due to non-Christian behavior and/or verbal/physical harassment including but not limited to swearing, fighting, mocking, etc.

❖ A team is considered to have lost the game by forfeit if they are more than 2 minutes late than the scheduled start time of any game. (Score is 15-0)

❖ If a team shows up with insufficient number of players to a sport (less than the specified number), they will play with less players with the opponent team having the right to play with a full team (6 players) if present.

❖ The bounds of the court are to be determined by the referee prior to the start of the game.

❖ A player/servant shall not discuss with a referee regarding any of his/her decisions.

❖ There will be volleyball games in a sand court and grass court so prepare to be playing in either court conditions.



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Rules followed in Mix 2025:

- ❖ Maximum of three hits per side.
- ❖ Player may not hit the ball twice in succession (A block is not considered a hit).
- ❖ Ball may be played off the net during a volley and on a serve.
- ❖ A ball hitting a boundary line is in.
- ❖ A ball is out if it hits:
 - an antenna,
 - the floor completely outside the court,
 - any of the net or cables outside the antennae,
 - the referee stands or pole,
 - the ceiling above a non-playable area.
- ❖ It is legal to contact the ball with any part of a player's body.
- ❖ It is illegal to catch, hold, or throw the ball.
- ❖ If two or more players contact the ball at the same time, it is considered one play and either player involved may make the next contact (provided the next contact isn't the teams 4th hit).
- ❖ A player cannot block or attack a serve from on or inside the 10-foot line.
- ❖ After the serve, front line players may switch positions at the net.

The result of a violation is a **point for the opponent:**

- ❖ When serving, **stepping on or across the service line** as you make contact with the serve.
- ❖ Failure to serve the ball over the net successfully.
- ❖ **Contacting the ball illegally** (lifting, carrying, throwing, etc.)
- ❖ **Touching the net** with any part of the body while the ball is in play. Exception: If the ball is driven into the net with such force that it causes the net to contact an opposing player, no foul will be called, and the ball shall continue to be in play.



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❖ When blocking a ball coming from the opponent's court, contacting the ball when reaching over the net is a violation if both;

1) your opponent hasn't used 3 contacts AND

2) they have a player there to make a play on the ball

❖ When attacking a ball coming from the opponent's court, contacting the ball when **reaching over the net** is a violation if the ball hasn't yet broken the vertical plane of the net.

❖ Substitutions can only be made when the ball is out of bounds. The referee must be informed of the substitutions.

❖ **Crossing the court centerline** with any part of your body. Exception: if it's the hand or foot, the entire hand or entire foot must cross for it to be a violation.

❖ **Serving out of order. Player rotations must happen in a clockwise order.**

❖ **Back row player blocking** (deflecting a ball coming from their opponent), when at the moment of contact the back-row player is near the net and has part of his/her body above the top of the net (an illegal block).

❖ **Back row player attacking** a ball inside the front zone (the area inside the 10-foot line), when at the moment of contact the ball is completely above the net (an illegal attack).