



MIX 2022

GENERAL RULES

- ❖ If two teams are less than 6 members per team, Mix reserves the right to combine these two teams into one team in any sport if both teams agree. Mix gets to choose whether combining the team is an option or not.
- ❖ **YOU HAVE TO HAVE YOUR MIX T-SHIRT ON YOU AT ALL TIMES. FAILURE TO HAVE THE MIX T-SHIRT ON YOU MIGHT LEAD TO YOU BEING DISQUALIFIED FROM THE GAME/TOURNAMENT.**

SOCCER RULES

- ❖ All soccer games are 10 minutes long (Two halves of 5 minutes each).
- ❖ Final and 3rd place games will be 15 minutes long (Two halves of 7 minutes each + 1 minute break)
- ❖ Five minutes are allowed as a buffer time between games.
- ❖ All regular soccer rules are followed except for offside.
- ❖ In the Group Stage, ranking is based on the following:
 - I. Points (3 for a win, 1 for a draw, 0 for a loss)
 - II. If points are equal between two teams, then the following criteria is followed to determine the ranking
 1. Head to Head match points.
 2. Score Difference.
 3. Most goals scored.
 4. Penalties
 - III. If points are equal between more than two teams, then the following criteria is followed to determine the ranking:
 1. Head to Head match points.
 2. Score Difference (in the games between the teams in question)



3. Most goals scored (in the games between the teams in question)

4. Penalties

- ❖ Upon a draw during the knockout stages, penalty shootouts are to be played (3 shots then 1 and 1). Only players on the field at the end of the game are allowed to take the penalties. Bench players are not allowed to shoot penalties even if all players on the field have already taken the penalties. The goalkeeper who ends the game in net is the one that will be the goalkeeper during the penalties. **Goalkeepers cannot be changed during the penalties.** Only one goalkeeper throughout the penalty shootouts.
- ❖ Substitutions can only be made when the ball is out of bounds (for your team) but if the ball is out of bounds (for the opponent team) and they are making a substitution then your team is also allowed to do a substitution at the same time. **The ref has to be informed of the substitutions.**
- ❖ You cannot change positions within the players on the field (Substitutions have to happen between a player on the field and a bench player)
- ❖ An outfield player cannot sub in and out in the same dead ball
- ❖ Teams should consist of 6 players (5 players and 1 goalkeeper). If two teams facing each other have over 6 players and would like to play with 6 or more each, the referee will ask for agreement from both teams and this adjustment can be made.
- ❖ A goal/corner kick is awarded if the ball crosses the goal line on both sides of the court.
- ❖ All goal kicks/corner kicks are to be taken by feet with the ball set in place (not moving or rolling). Throw-ins are to be taken by hands.
- ❖ The goalkeeper is not allowed to pick up the ball by hand if returned by teammates.
- ❖ The referee is not to be distracted throughout the duration of the game by other team members or any outsider.
- ❖ The day leaders and/or the referees and/or the scorekeepers are entitled to temporary/permanently suspend one or more players from a game/tournament due to non-Christian behavior and/or verbal/physical harassment including but not limited to



swearing, fighting, mocking, etc, as well as for not following COVID-19 regulations (See the COVID-19 rules document for more details).

- ❖ A team is considered to have lost the game by forfeit if they are more than 2 minutes late than the scheduled start time of any game. (Score is 3-0)
- ❖ If a team shows up with insufficient number of players to a sport (less than the specified number), they will play with less players with the opponent team having the right to play with a full team (6 players) if present.
- ❖ The boundaries of the field/gym are to be determined by the referee before the start of each game.
- ❖ A player/servant shall not discuss with a referee regarding any of his/her decisions.
- ❖ **For COED Tournaments ONLY:**
 - **There must be at least two of each gender on the field at all times. If this condition cannot be met due to absence of members, the team has to play with one less player than the opponent.**
 - All soccer games are 15 minutes long (Two halves of 7 minutes each + 1 minute break).
 - Five minutes are allowed as a buffer time between games.



BASKETBALL RULES

- ❖ All basketball games are 10 minutes long (Two halves of five minutes each).
- ❖ Final and 3rd place games will be 15 minutes long (Two halves of 7 minutes each + 1 minute break)
- ❖ Five minutes are allowed as a buffer time between games.
- ❖ All regular basketball rules are followed including double dribbling and travel.
- ❖ Teams should consist of 5 players.
- ❖ The referee is not to be distracted throughout the duration of the game by other team members or any outsider.
 - ❖ The day leaders and/or the referees and/or the scorekeepers are entitled to temporarily/permanently suspend one or more players from a game/tournament due to non-Christian behavior and/or verbal/physical harassment including but not limited to swearing, fighting, mocking, etc.
 - ❖ In the Group Stage, ranking is based on number of wins and in case of a tie in points then it will be based on the following:
 1. Head to Head match points.
 2. Score Difference.
 3. Most points scored.
 - If points are equal between more than two teams, then the following criteria is followed to determine the ranking
 1. Head to Head match points.
 2. Score Difference (in the games between the teams in question)
 3. Most goals scored (in the games between the teams in question)
- ❖ All buckets are counted as 2 points. Free throws also count as 1 point. If the gym layout includes a 3-point line, then a shot made from behind the 3 point line will count as 3 points. If the gym does not have a 3-point line then all buckets are counted as 2 points.
- ❖ If a team player got fouled in the act of shooting, they will get 2 free throws. if he scores while being fouled, they are awarded with one free throw.



- ❖ The player's hand must be on top of the ball while dribbling. If they touch the bottom of the basketball while dribbling and continue to dribble this is called carrying the ball and the player will lose the ball to the other team.

- ❖ The basketball player can only take one turn at dribbling. In other words, once a player has stopped dribbling they cannot start another dribble. A player who starts dribbling again is called for a double-dribbling violation and loses the basketball to the other team. A player can only start another dribble after another player from either team touches or gains control of the basketball. This is usually after a shot or pass.

- ❖ Defenders can't interfere with a shot on a downward trajectory or else it would be called Goaltending by the referee and the offensive team will be awarded with 2 points, or 3 points if the shot was taken beyond the three point line (if the gym permits).

- ❖ Subs are to happen during dead balls including free throws (the player who is fouled and is shooting free throws cannot be subbed out and has to play the free throws)

- ❖ In case of a draw by the end of the regulation time, each team will be required to shoot 3 free throws to determine a winner. If there is a tie after 3 free throws, the teams will keep shooting free throws interchangeably like penalties in soccer. Only players on the field at the end of the game are allowed to take the free throws. Bench players are not allowed to shoot penalties even if all players on the field have already taken the penalties.

- ❖ A team is considered to have lost the game by forfeit if they are more than 2 minutes late than the scheduled start time of any game. (Score is 15-0)

- ❖ A team is considered to have lost the game by forfeit if the team does not show up (Score is 15-0)

- ❖ If a team shows up with insufficient number of players to a sport (less than the specified number), they will play with less players with the opponent team having the right to play with a full team (5 players) if present.

- ❖ The bounds of the court are to be determined by the referee prior to the start of the game.

- ❖ If a player had full possession of the ball and stepped out of bounds or on the boundary line, then the ball would be turned over. And the other team would now have possession of the ball.



- ❖ A player/servant shall not discuss with a referee regarding any of his/her decisions.
- ❖ **For COED Tournaments ONLY:**
 1. **There must be at least two of each gender on the field at all times. If this condition cannot be met due to absence of members, the team has to play with one less player than the opponent.**
 2. All basketball games are 15 minutes long (Two halves of 7 minutes each + 1 minute break).
 3. Five minutes are allowed as a buffer time between games.



VOLLEYBALL RULES

- ❖ Both group stage and playoff round volleyball games are up to 25 points (point cap of 30) or 15 minutes. The winning team has to win by a margin of at least two points.
- ❖ The Final match is up to 25 points with a point cap of 32.
- ❖ Five minutes are allowed as a buffer time between games.
- ❖ Teams should consist of 6 players.
- ❖ The referee is not to be distracted throughout the duration of the game by other team members or any outsider.
- ❖ The day leaders and/or the referees and/or the scorekeepers are entitled to temporarily/permanently suspend one or more players from a game/tournament due to non-Christian behavior and/or verbal/physical harassment including but not limited to swearing, fighting, mocking, etc.
- ❖ In the Group Stage, ranking is based on number of wins and in case of a tie in points then it will be based on the following:
 1. Head to Head match points.
 2. Score Difference.
 3. Most points scored.
 - If points are equal between more than two teams, then the following criteria is followed to determine the ranking
 1. Head to Head match points.
 2. Score Difference (in the games between the teams in question)
 3. Most goals scored (in the games between the teams in question)
- ❖ A team is considered to have lost the game by forfeit if they are more than 2 minutes late than the scheduled start time of any game. (Score is 15-0)
- ❖ If a team shows up with insufficient number of players to a sport (less than the specified number), they will play with less players with the opponent team having the right to play with a full team (6 players) if present.
- ❖ The bounds of the court are to be determined by the referee prior to the start of the game.
- ❖ A player/servant shall not discuss with a referee regarding any of his/her decisions.



❖ **For COED Tournaments ONLY: There must be at least two of each gender on the field at all times. If this condition cannot be met due to absence of members, the team has to play with one less player than the opponent.**

Rules followed in Mix 2022:

- ❖ Maximum of three hits per side.
- ❖ Player may not hit the ball twice in succession (A block is not considered a hit).
- ❖ Ball may be played off the net during a volley and on a serve
- ❖ A ball hitting a boundary line is in.
- ❖ A ball is out if it hits:
 - an antenna,
 - the floor completely outside the court,
 - any of the net or cables outside the antennae,
 - the referee stand or pole,
 - the ceiling above a non-playable area
- ❖ It is legal to contact the ball with any part of a player's body
- ❖ It is illegal to catch, hold, or throw the ball
- ❖ If two or more players contact the ball at the same time, it is considered one play and either player involved may make the next contact (provided the next contact isn't the teams 4th hit).
- ❖ A player cannot block or attack a serve from on or inside the 10 foot line.
- ❖ After the serve, front line players may switch positions at the net.

The result of a violation is a **point for the opponent:**

- ❖ When serving, **stepping on or across the service line** as you make contact with the serve
- ❖ Failure to serve the ball over the net successfully
- ❖ **Contacting the ball illegally** (lifting, carrying, throwing, etc.)



❖ **Touching the net** with any part of the body while the ball is in play. Exception: If the ball is driven into the net with such force that it causes the net to contact an opposing player, no foul will be called, and the ball shall continue to be in play.

❖ When blocking a ball coming from the opponent's court, contacting the ball when reaching over the net is a violation if both:

- 1) your opponent hasn't used 3 contacts AND
- 2) they have a player there to make a play on the ball

❖ When attacking a ball coming from the opponent's court, contacting the ball when **reaching over the net** is a violation if the ball hasn't yet broken the vertical plane of the net.

❖ **Crossing the court centerline** with any part of your body. Exception: if it's the hand or foot, the entire hand or entire foot must cross for it to be a violation.

❖ **Serving out of order.**

❖ **Back row player blocking** (deflecting a ball coming from their opponent), when at the moment of contact the back-row player is near the net and has part of his/her body above the top of the net (an illegal block).

❖ **Back row player attacking** a ball inside the front zone (the area inside the 10-foot line), when at the moment of contact the ball is completely above the net (an illegal attack).



CHESS RULES

- ❖ Games will be timed. 6 minutes for each player. If your clock runs out you lose.
- ❖ All rules and guidelines can be found on <https://www.chess.com/learn-how-to-play-chess>
- ❖ **Make sure to show up to your chess games before the final 15 minutes in a given round (e.g. if a round ends at 10:30, show up before 10:15). If you show up later than this, then there will be no guarantee that there will be an available chess board for you to play your game.**
 - **SHOW UP EARLY TO GIVE YOURSELF ENOUGH TIME TO PLAY, OR FOR A CHESS BOARD TO FREE UP**

TABLE TENNIS RULES

- ❖ The outcome of each match is determined by one game up to 11 points. The finals are best of three games up to 11 points each.
- ❖ Switch serves every two serves.
- ❖ Players are allowed two minutes of warm-up before starting the match.
- ❖ If a player is late to a match more than 2 minutes they are considered to be automatically disqualified and the opposite player wins.
- ❖ First serve is determined by a rally (no smashing allowed during rally).
- ❖ Switch sides after each game.
- ❖ In case of a 10-10 tie the game goes on till either party wins by two points.
- ❖ Please bring your own paddle to avoid exchange of material.
- ❖ **Make sure to show up to your table tennis games before the final 15 minutes in a given round (e.g. if a round ends at 10:30, show up before 10:15). If you show up later than this, then there will be no guarantee that there will be an available table for you to play your game.**
 - **SHOW UP EARLY TO GIVE YOURSELF ENOUGH TIME TO PLAY, OR FOR A TABLE TO FREE UP**